



ShowXpress

ShowXpress is a software program that turns almost any computer into a lighting console. The program, which is free and is updated regularly, can be downloaded to a computer supported by Windows® 10 as well as Mac OSX. ShowXpress allows the user to create, store and play back scenes with any DMX lighting fixture. The software communicates with the lights via a required DMX 512 interface available from CHAUVET with options ranging from beginner to expert. For the latest updates and releases, visit our [ShowXpress Download's](#) page.

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Highlights

- Main
 - Controls any DMX fixture or device from any manufacturer
 - Compatible with Windows® and Mac OS X
 - Wireless scene triggering with the Live Mobile app (free download)
 - Backup and restore an unlimited number of shows
 - Controls up to 6 universes of DMX
 - Accepts external DMX and MIDI input signals
 - Support for multiple languages
- Fixtures
 - Create new fixture profiles or select from the internal library
 - Programmed scenes travel with the fixture if DMX address is changed
 - Export DMX address list to Microsoft® Excel table
 - Create and define fixture groups using keyboard triggers
 - Pre-programmed shows based on imported fixtures
- Steps
 - Assign fade and hold times to each step separately
 - Latch similar channels together to control them simultaneously
 - On-screen color and gobo selections for each fixture
 - Select any color using the built-in RGB color picker
 - Option to manually enter DMX values per channel
 - Copy/paste individual DMX values from one channel/fixture to another
 - Generate movement or color macros with variable delay effects
 - Creates an unlimited number of scenes
- Generator
 - Built-in effect generator creates complex scenes in seconds
 - Compatible with different fixture makes and models
 - Adjust the scene time, curve and shift (delay) of each fixture easily
 - Save and recall custom movements to use later on
- Pixels
 - Setup and control any pixel-mapping DMX fixture with ease
 - Create new fixture profiles or select from the internal library
 - Generate complex shows in a matter of seconds using the built-in effect generator
 - Real-time visualizer shows what the scene will look like before saving
 - Scroll custom text across all mapped fixtures
 - Playback animated GIF images across all mapped fixtures
- Live
 - Simultaneous playback of an unlimited number of scenes
 - Trigger multiple scenes simultaneously using the built-in macro feature
 - Use the free Live_Mobile app to trigger all scenes from a wireless device

- Fully customizable window allows the programmer to organize the scenes in any fashion
 - Add a background color or picture to each scene for quick and easy recognition
 - Trigger scenes by mouse, keyboard, date and time, MIDI, sound or manual BPM
 - Playback timelines with lighting, audio and video with a single click
- Timeline
 - Synchronized multimedia creator with lighting, audio and video
 - True drag-and-drop technology for all multimedia files
 - Plays multimedia file types: WAV, MP3, OGG, BMP, JPG, PNG, GIF, AVI, MPG, MPEG, MOV, WMV
- 3D View
 - See and control a complete show in real-time from any point of view
 - Create new 3D objects or select from internal library
 - Change object's position, orientation, scale and color
 - Import custom images to use as the ceiling, floor or walls
- Minimum Hardware Requirements (without 3D visualization)
 - Pentium 1 Ghz with 512 MB RAM under Windows® XP
 - Pentium 2 Ghz with 1 GB RAM under Windows® Vista & 7
 - Pentium 2 Ghz with 1 GB RAM under Windows® 8
 - 100 MB of hard disk space
 - 1 USB port
- Minimum Hardware Requirements (with 3D visualization)
 - All requirements above
 - ATI Radeon™ 7000 or NVIDIA® GeForce2 (gobo viewing disabled)
 - ATI Radeon™ 9000 or NVIDIA® GeForce4 (maximum 3D rendering)

* These requirements do not consider use of multimedia files such as audio, video, etc.

