Intimidator Spot 360X

HIGHLIGHTS

- Compact moving head designed for mobile events
- Built-in RF receiver for wireless control using the RFC or RFC-XL optional remotes
- New home position allows for smoother programming
- Dual rotating prisms split the beam for great effects and cover a larger area
- Manual zoom for short or long throw applications
- 1/4-turn hanging bracket allows for single or dual clamp mounting options
- Project crisp gobos from nearly any distance with the motorized focus
- Beams always remain on the dance floor using the built-in, innovative Totem mode
- Set, save, and recall 1 scene manually, directly from the full-color LCD display
- powerCON®-compatible power input/output connections saves setup time
- Fits best in the CHS-360 VIP carry bag or the Intimidator Road Case



SPECIFICATIONS

- DMX Channels: 8 or 14 DMX Connectors : 3-pin XLR Pan and Tilt : 540°/270°
- Pan and Tilt Ranges: 540°, 360°, 180° pan/270°, 180°, 90° tilt Colors: 8 + white, split colors, continuous scroll at variable speeds
- Gobos: 7 + open (6 aluminum + 1 glass), rotating, interchangeable, indexing, slot-n-lock, continuous scroll at variable speeds Light Source: 1 LED (cool white) 100 W, (4.3 A), 50,000 hours life expectancy Strobe Rate: 0 to 20 Hz

- Lumens: 3,967
 - Power Linking: 5 units @ 120 V; 8 units @ 230 V
- Input Voltage: 100 to 240 VAC, 50/60 Hz (auto-ranging)
- Power and Current:
- 217 W, 2.6 A @ 120 V, 60 Hz 211 W, 1.5 A @ 230 V, 50 Hz Gobo Size : 24 mm outside, 20 mm image, 1.1 mm max thickness
- Zoom Angle: 12° to 17°
- Weight: 25 lb (11.4 kg)
 Size: 12.7 x 8.7 x 16.7 in (322 x 220 x 423 mm)
 Approvals: CE, UKCA, RoHS, MET
 Color Temperature (CTO): 5,900 K

- Prism: 5-facet linear, bi-directional at variable speeds Prism: 3-facet round, bi-directional at variable speeds
- Illuminance (12°): 41,601 lux @ 2 m Illuminance (17°): 22,534 lux @ 2 m

- Optional Controllers : RFC, RFC-XL Max. Output Current : 12 A (5 units @ 120 V) (8 units @ 230 V)

WHAT'S INCLUDED

- Fixture
- Power cord
- Hanging bracket
- Quick Reference Guide



